Kangaroo

by Evie282



Kangaroo plush toy



Material



Yarn:

Acrylic yarn, 1 skein

Pattern Instructions



Inc 6 (12)

Row 2

From row 3 to 5: Sc 12 (12)

Row 6 Inc 6, Sc 6 (18)

Row 7 (Sc, Inc) 6, Sc 6. (24)

Row 8 (Sc 2, Inc) 6, Sc 6. (30)

From row 9 to 13:

Sc 30 (30)

Row 14 (Sc 3, Dec) 6. (24)

Row 15 (Sc 2, Dec) 6. (18), stuff the head firmly

Row 16 (Sc, Dec) 6. (12)

Row 17 Dec 6 (6).

Slst into first and sew shut



Body

Row 1

Mc 6 (6)

Row 2 Inc 6 (12) Row 3 Sc, Inc 6 (18) Row 4 (Sc 2, Inc) 6. (24) Row 5 (Sc 3, Inc) 6. (30) From row 6 to 9: Sc 30 (30) **Row 10** (Sc 3, Dec) 6. (24) From row 11 to 14: Sc 24 (24) **Row 15** (Sc 2, Dec) 6. (18) From row 16 to 18: Sc 18 (18) **Row 19** Sc, Dec 6 (9) **Row 20** Sc 9 (9) Slst into first and stuff the body firmly. Ears Row 1 Mc 6 (6) Row 2 Sc 6 (6) Row 3 (Sc, Inc) 3. (9) Row 4 Sc 9 (9) Row 5 (Sc 2, Inc) 3. (12)

From row 6 to 9:

Sc 12 (12)

Row 10

(Sc 2, Dec) 3. (9)

Slst into first. Make sure to make 2 ears!



Legs



Start with foot/accent colour

Row 1

Mc 6 (6)

Row 2

(Sc, Inc) 3 (9)

Change to body colour

From row 3 to 8:

Sc 9 (9)

Row 9

Inc 3, Sc 6 (12)

Row 10

(Sc, Inc) 3, Sc 6. (15)

From row 11 to 13:

Sc 15 (15)

Row 14

(Sc 3, Dec) 3 (12)

Stuff firmly

Row 15

Dec 6 (6)

Slst into first and finish off

Don't forget to make 2 legs!



Row 1 Mc 6 (6) Change to body colour From row 2 to 7: Sc 6 (6) Slst into first and finish off Don't forget to make 2 arms! Tail Row 1 Mc 6 (6) From row 2 to 3: Sc 6 (6) Row 4 Inc, Sc 5 (7) Row 5

Sc 7 (7)

Row 6

Inc, Sc 6 (8)

Row 7

Sc 8 (8)

Row 8

Inc, Sc 7 (9)

Row 9

Sc 9 (9)

Row 10

Inc, Sc 8 (10)

Row 11

Sc 10 (10)

Row 12

(Sc, Inc) 5 (15)

Row 13

(Sc 2, Inc) 5 (20)

Slst into first and stuff the tail firmly.



Bow



To create a bow for the kangaroo, ch 7. Row 1: starting in the second ch from hook, sc ×6, ch 1. Rows 2 to 4: sc ×6. F/O. Weave ends. Wrap a long piece of yarn around the centre and secure with a knot.





About the Author

Pattern created with love by *Evie282*





